



## MOVE TO THE PATTERN

### Purpose

- To create repeating patterns using multiple attributes.

### Division – Primary

### Equipment

- Flash Cards/List of different physical activity movements

### Set-up

- Divide students into groups of 3-4.
- Ask students to spread out around the activity area.

### Activity

- Explain to students that they will be working together to create a two-attribute pattern.  
Example: 1) Sit down and stretch past toes; 2) Stand up and twirl (both the level and the movement are the changing attributes).
- Give students time in their groups to build and practise their pattern.
- One group at a time presents their pattern to the class.
- Once students have figured out the pattern rule, they raise their hand and wait to be invited to join the pattern.
- A new group presents and the task continues the same way.

### Modifications

- Early primary grades may create a pattern with several movements without understanding the changing attributes (e.g., jump, jump, spin, sit).
- Two groups may present while other students walk around the activity area and join the pattern in a less formalized way.

### Questions for Student Understanding

- Which attributes did your group choose? (e.g., high/low; move/freeze; jump/twirl)
- Can you describe your group's pattern core using ABC, AAB, or ABA language?