

Travelling With a Partner

Activity

Resource: Early Learning Resource

Grade(s): Early Learning

Curriculum Expectations

7.1, 8.1, 8.2

See the *Kindergarten Program 2016* for details on the specific expectations.

Activity Learning Goals

By the end of the activity children will be able to:

- participate actively in creative movement
- demonstrate spatial awareness using large muscles
- demonstrate control of large muscles.

Equipment

- Any foam equipment (pool noodles, foam racquets etc.)
- Audio equipment
- Marching music
- **Early Learning Anecdotal Recording Chart**

Safety

Inspect activity area for safe traction and eliminate potential hazards. Clearly outline the boundaries for the activity making sure there is a safe distance between the activity area and the walls. Remind children to be cautious when moving, and to be aware of personal space.

Assessment Opportunity

EL-K Team observation of children's demonstrated application of use and control of large muscles and spatial awareness while moving creatively can be recorded on the Anecdotal Recording Chart.

Partner Up!

With a partner, children hold hands and explore travelling safely through the play area while holding hands.

Partner Follow the Leader

Children play Follow the Leader with their partner. Children can then line up behind the Parade Leader who leads class around the area. Children act out playing a variety of instruments as they travel.

Onesies, Twosies

Designate two-thirds of the class to be "twosies." Children work with a partner, holding onto their partner's shoulders like a train. Partners move around the play area. The other third of the class are "onesies." Onesies move around the play area on their own trying to hold on to the back of a twosie. When they succeed, they call out "threesie!" When a "threesie" is formed, the first person in the line breaks away and now becomes a onesie.

Notes to EL-K Team

- Remind children to watch their speed to match their partners and to be gentle and safe while holding hands.
- In Partner Up!, suggest modes of travelling as required: skipping, jogging, hopping, backwards, sidestepping, jumping.

- An extension of Follow the Leader is where partners work together mirroring each others actions. One partner leads and the other pretends to be looking in a mirror and follows all the actions.
- Assist children in forming partners by selecting partners in advance, or creating pairs for children.
- When playing Onesies, Twosies remind children to walk or speed walk rather than run when moving in their Twosies trains.

Connection Questions to Expand and Enhance Play

- What did you do to participate actively with your classmates?
- When playing the different games how did you ensure that you were moving safely? What else could you do to move more safely?
- When playing Onesies, Twosies what strategies did you use to remain part of a train?