

# Target Games: Success Criteria

Objective of Target Games: Players send an object toward a target while avoiding any obstacles.

Examples: golf, archery, bowling, curling, horseshoes, bocce, shuffleboard.

## Applying Offensive Strategies:

- I can plan a path to the target.
- I can use spin to control the landing or roll of an object.
- I can place an object closest to or in a designated target.
- I can place an object in an advantageous position in relation to other objects.
- I can try to use as few strokes as possible to reach my target.
- I can alter the path of the object to reach the target.

## Applying Defensive Strategies:

- I can block the target by placing objects in front of it.
- I can increase the difficulty of the path to the target by placing obstacles in the path.
- I can knock my opponent's object away from the target.

## Thinking About Performance (Living Skills):

- I can use feedback during a game to improve my performance.
- I can work with my teammates to analyze the strategies my opponents are using.
- I can work with my teammates to decide on tactics we can use to be successful in the game.

## Improving Performance:

- How can you increase your chance of success by strategically planning your path to the target?
- How can you effectively use your object to set up a successful offence?
- How can you effectively use your object to block your opponent's path to the target?
- How can you apply the same strategies and tactics when playing other target games?